ACTIVITY TIME REQUIREMENTS
Complete one of the activities described in the activity chart for the time listed in your age group.

<table>
<thead>
<tr>
<th>Time Requirement</th>
<th>Age Group</th>
</tr>
</thead>
<tbody>
<tr>
<td>5 - 10 MIN.</td>
<td>Ages 0 - 3</td>
</tr>
<tr>
<td>10 - 20 MIN.</td>
<td>Ages 4 - 7</td>
</tr>
<tr>
<td>20 - 30 MIN.</td>
<td>Ages 8 - 11</td>
</tr>
<tr>
<td>30+ MIN.</td>
<td>Ages 12 - 18</td>
</tr>
</tbody>
</table>

ACTIVITY CHART
Count one activity per day (either Read, Move, or Imagine).

READ
Read or listen to a book in any form. Reading to someone else counts!

MOVE
Dance, walk, jump, run, hop, or do any type of exercise.

IMAGINE
Play, write, craft, build, make, draw, or do something creative—your imagination is the limit!
HOW TO PLAY

1. Register on Beanstack at ppld.beanstack.org, on the app, or in person at a library location and receive a prize!

2. Complete 30 days of activities (either Read, Move, or Imagine) from Thu., June 1 through Mon., July 31.

3. Track your progress by filling in a spot on the tracker or log a day in Beanstack for each day you complete an activity.

4. Receive a second prize when you’ve completed 30 days of activities.

Ready to pick up your prizes?
Once you are registered or have completed 30 days of activities, head to your local Library!

Prizes available while supplies last.

We want to know what you think!
Please complete the survey at ppld.org/SummerAdventure.

For more information and ideas for activities, check your Beanstack account or visit ppld.org/summer-adventure!

TRACK YOUR PROGRESS

Mark off a spot on the tracker above for each day you complete a Read, Move, or Imagine activity. Count one activity per day. Don’t forget to track your progress on the app or online at ppld.beanstack.org for quick prize pickup!